

Building an Internet Emulator for Cybersecurity Education

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Outline

- Motivation for this project
- The design ideas
- The emulator details
- Applications: Labs
 - BGP attack lab
 - Morris worm attack lab
- Demos

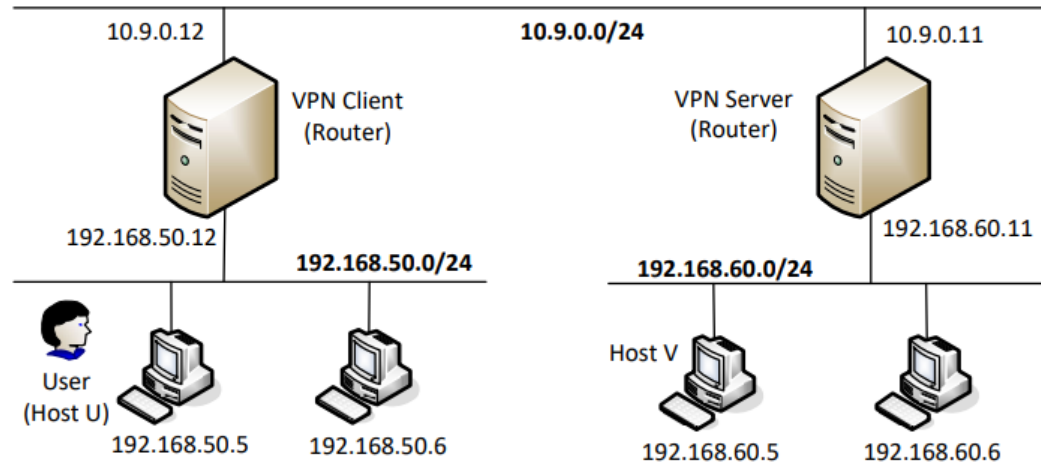
Motivation



<https://seedsecuritylabs.org/>

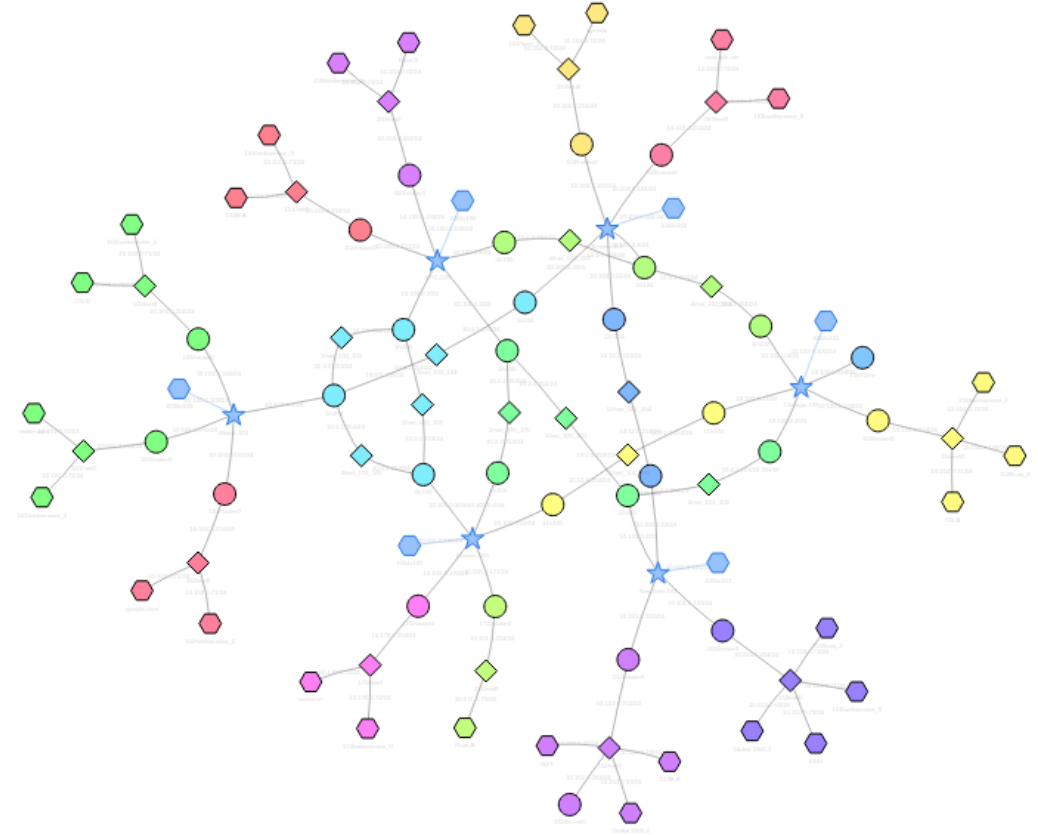


Limitations

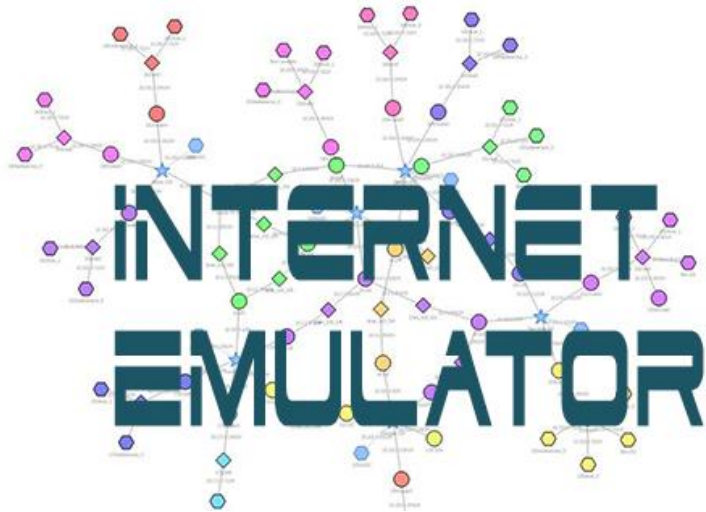


SEED Labs 1.0: Using VMs

SEED Labs 2.0: Using docker containers



The Open-Source Project



- **Founders**

- Kevin Du
- Honghao Zeng (MS student)

- **History**

- 2018 – 2020: Investigation & Design
- August 2020: Implementation
- July 2021: First release

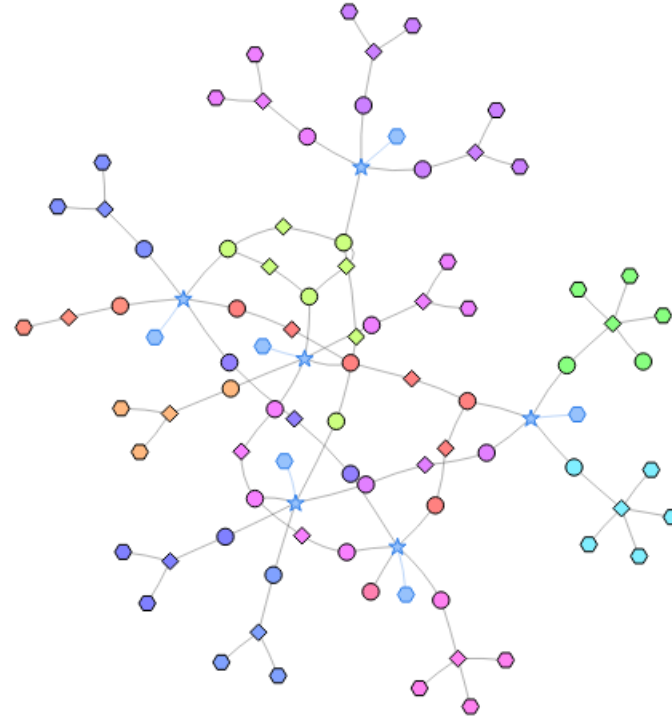
<https://github.com/seed-labs/seed-emulator>

The Most Important Design Decision

Building Emulation



Conducting Emulation



Existing Work

- CORE: Common Open Research Emulator
 - Based on Linux namespace
- GNS-3: Graphical Network Simulator-3
 - Focus on network emulation, not Internet
 - Good at emulating vendor-specific network devices
- NS-3
 - A simulator, not an emulator
 - Good at simulating network technologies
 - Not transparent to applications

Our Approach

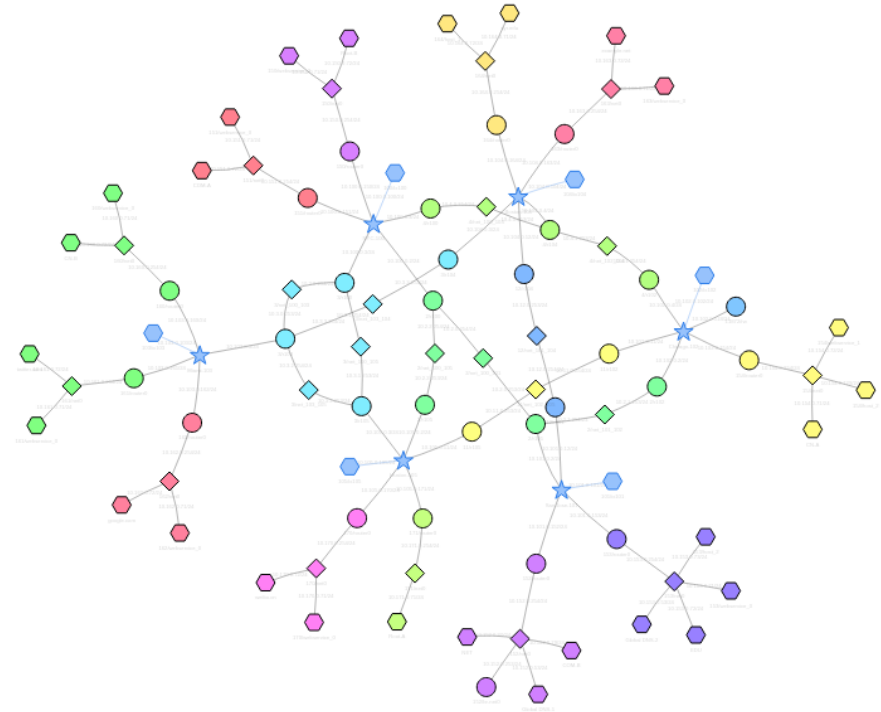
- Using Docker for emulation
- Our job: **compose the emulation**
 - Constructing docker files

Building Emulation

```
seed@VM:~/.../output$ ls
```

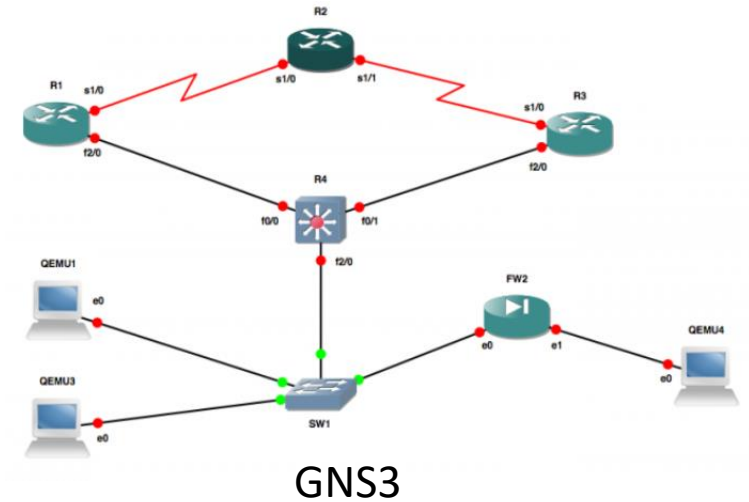
docker-compose.yml	hnode_160_host_1	rnnode_12_r101	rnnode_2_r101
dummies	hnode_160_websevice_0	rnnode_12_r104	rnnode_2_r102
hnode_150_host_1	hnode_161_host_1	rnnode_150_router0	rnnode_2_r105
hnode_150_websevice_0	hnode_161_websevice_0	rnnode_151_router0	rnnode_3_r100
hnode_151_host_1	hnode_162_host_1	rnnode_152_br-net0	rnnode_3_r103
hnode_151_websevice_0	hnode_162_websevice_0	rnnode_152_router0	rnnode_3_r104
hnode_152_host_0	hnode_163_host_1	rnnode_153_router0	rnnode_3_r105
hnode_152_host_1	hnode_163_websevice_0	rnnode_154_router0	rnnode_4_r100
hnode_152_local-dns-1	hnode_164_host_0	rnnode_160_router0	rnnode_4_r102
hnode_153_host_1	hnode_164_host_1	rnnode_161_router0	rnnode_4_r104
hnode_153_host_2	hnode_170_host_1	rnnode_162_router0	rs_ix_ix100
hnode_153_local-dns-2	hnode_170_websevice_0	rnnode_163_router0	rs_ix_ix101
hnode_153_websevice_0	hnode_171_host_0	rnnode_164_router0	rs_ix_ix102
hnode_154_host_0	rnnode_11872_rw	rnnode_170_router0	rs_ix_ix103
hnode_154_host_2	rnnode_11_r102	rnnode_171_router0	rs_ix_ix104
hnode_154_websevice_1	rnnode_11_r105	rnnode_2_r100	rs_ix_ix105

```
429 Nov 16 20:13 082b96ec819c95ae773daebde675ef80
1072 Nov 16 20:13 17ac2d812a99a91e7f747e1defb72a29
2578 Nov 16 20:13 2b0ae038330eccd43095538618caee7d
242 Nov 16 20:13 d18858afc6bb66ec3a19d872077acfd2
1110 Nov 16 20:13 d3d51fdf7f4bad30dc5db560a01ce629
911 Nov 16 20:13 Dockerfile
58 Nov 16 20:13 e01e36443f9f72c6204189260d0bd276
```



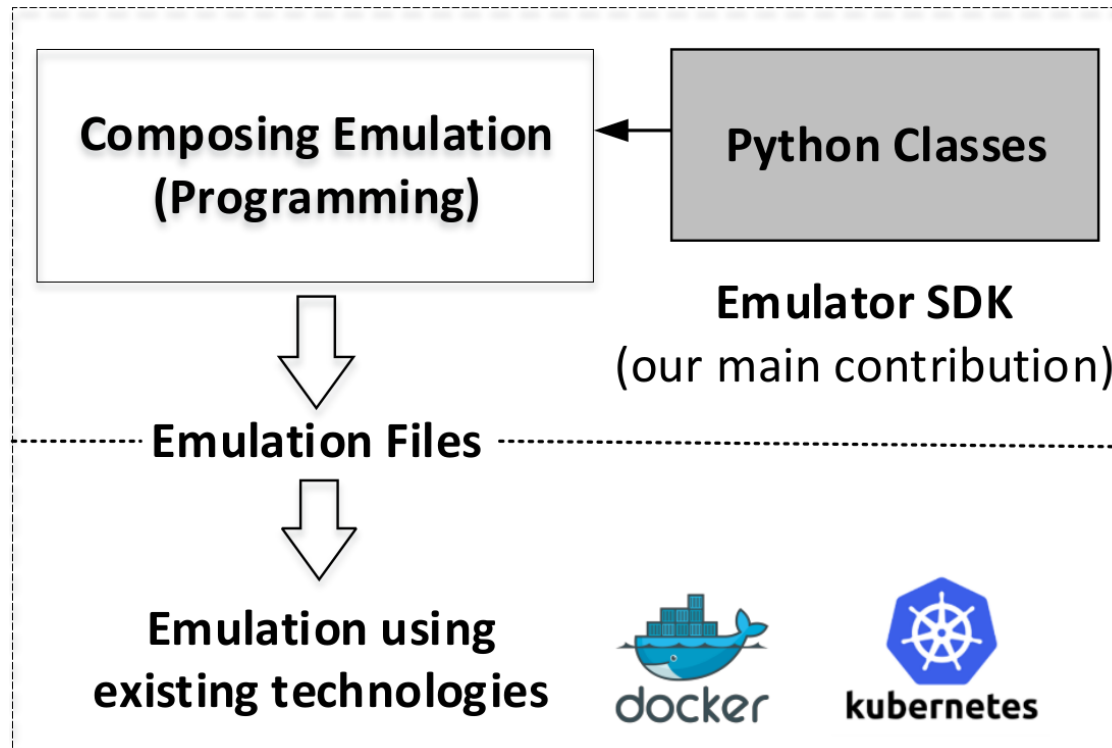
Different Approaches

- GUI Approach
- Configuration Approach (JSON, YAML)
- Programming Approach



What they have in common: **language**

Our Design

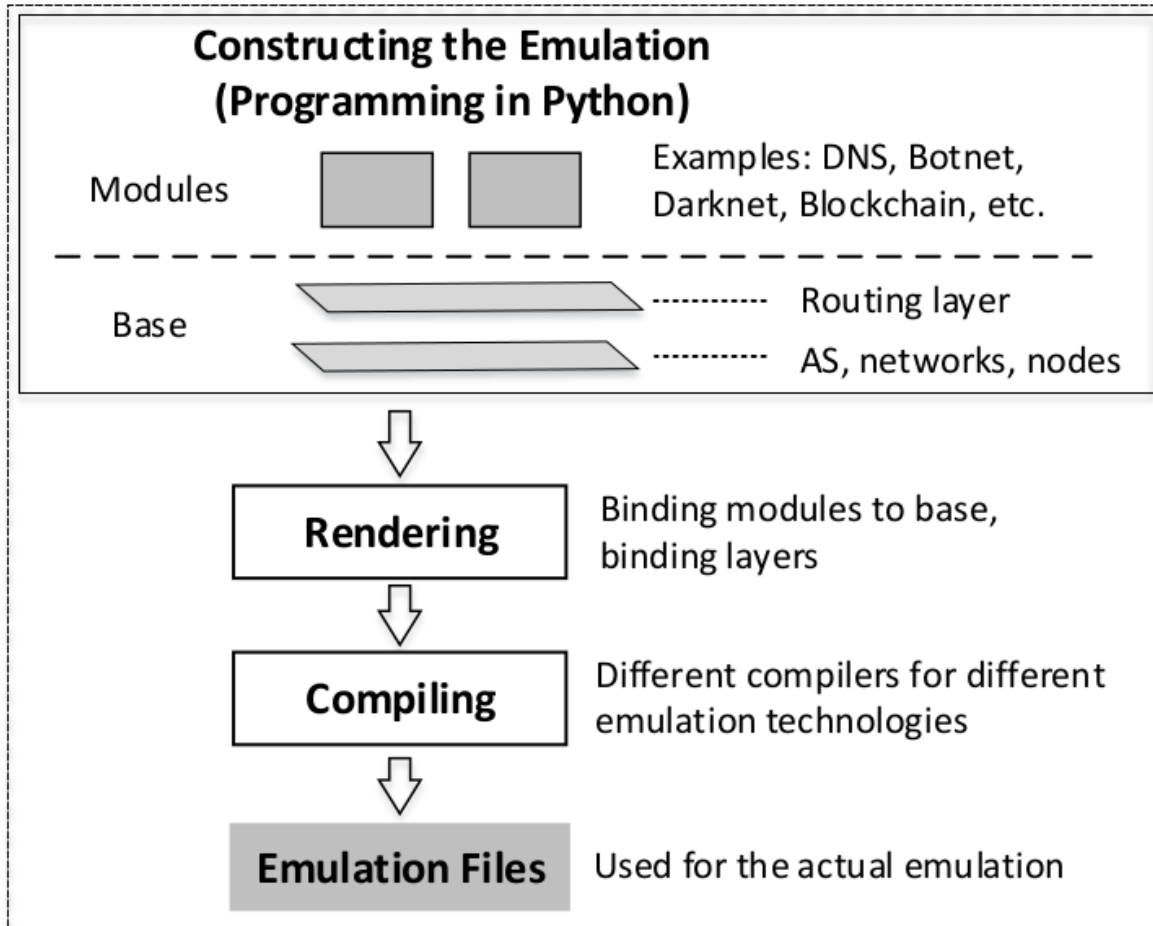


Primitives (Classes)

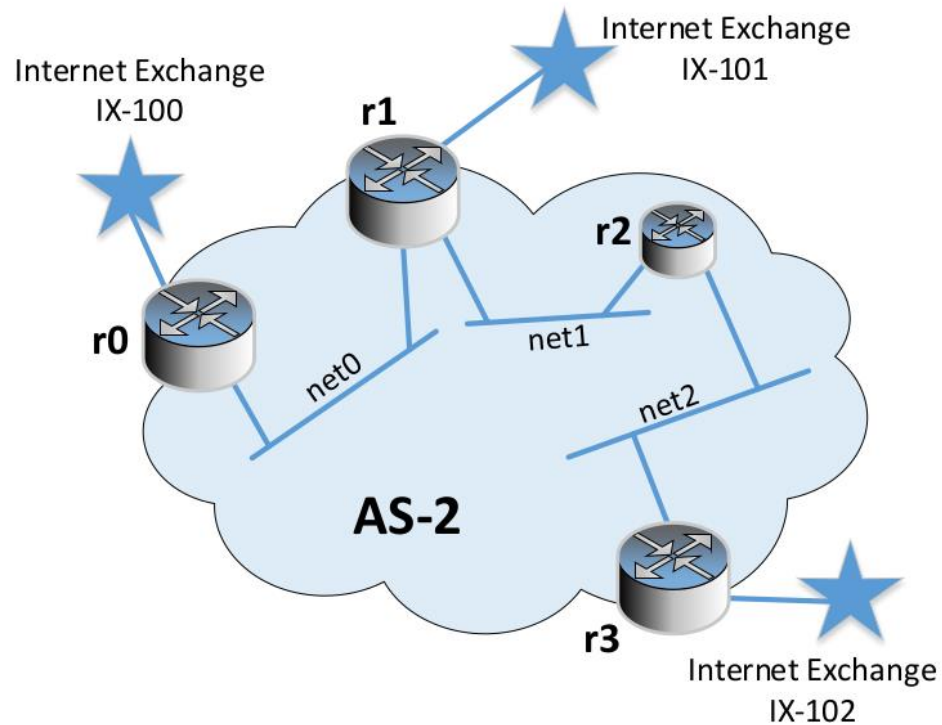


- Autonomous System
- Internet Exchange
- Network
- Router, BGP speaker
- Host
- Service
- etc.

The Architecture



Example: Create a Transit AS



```
# Create the autonomous system (asn = 2)
```

```
as2 = base.createAutonomousSystem(2)
```

```
# Create 3 internal networks
```

```
as2.createNetwork('net0')
```

```
as2.createNetwork('net1')
```

```
as2.createNetwork('net2')
```

```
# Create 4 routers
```

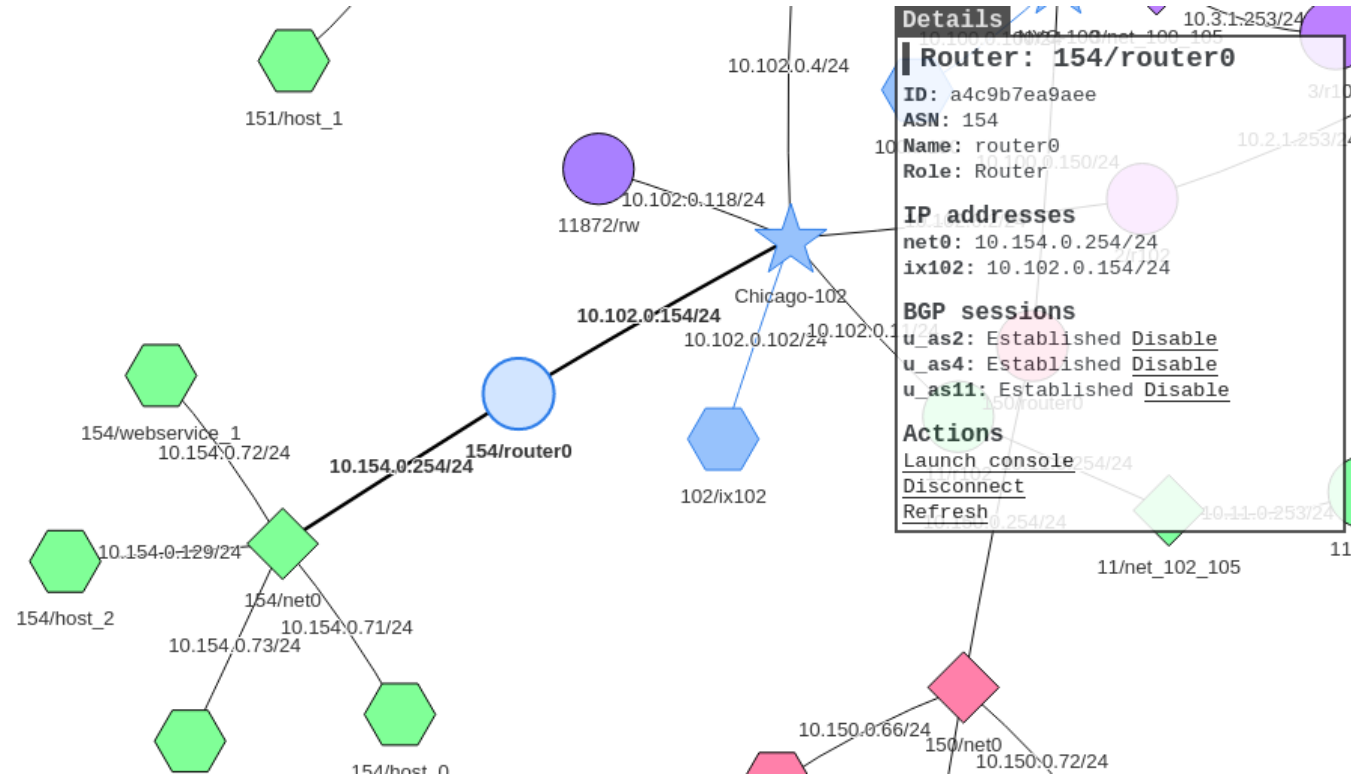
```
as2.createRouter('r0').joinNetwork('ix100')  
                        .joinNetwork('net0')
```

```
as2.createRouter('r1').joinNetwork('net0')  
                        .joinNetwork('ix101')  
                        .joinNetwork('net1')
```

```
as2.createRouter('r2').joinNetwork('net1')  
                        .joinNetwork('net2')
```

```
as2.createRouter('r3').joinNetwork('net2')  
                        .joinNetwork('ix102')
```

Example: BGP Peering



```
ebgp.addPrivatePeerings(102, [2, 4], [11, 154], PeerRelationship.Provider)  
ebgp.addPrivatePeerings(102, [11], [154, 11872], PeerRelationship.Provider)
```

Customizing Nodes

```
# Get an instance of the host from AS-151
host0 = as151.getHost('host0')

# Install software on the host
host0.addSoftware('telnetd').addSoftware('telnet')

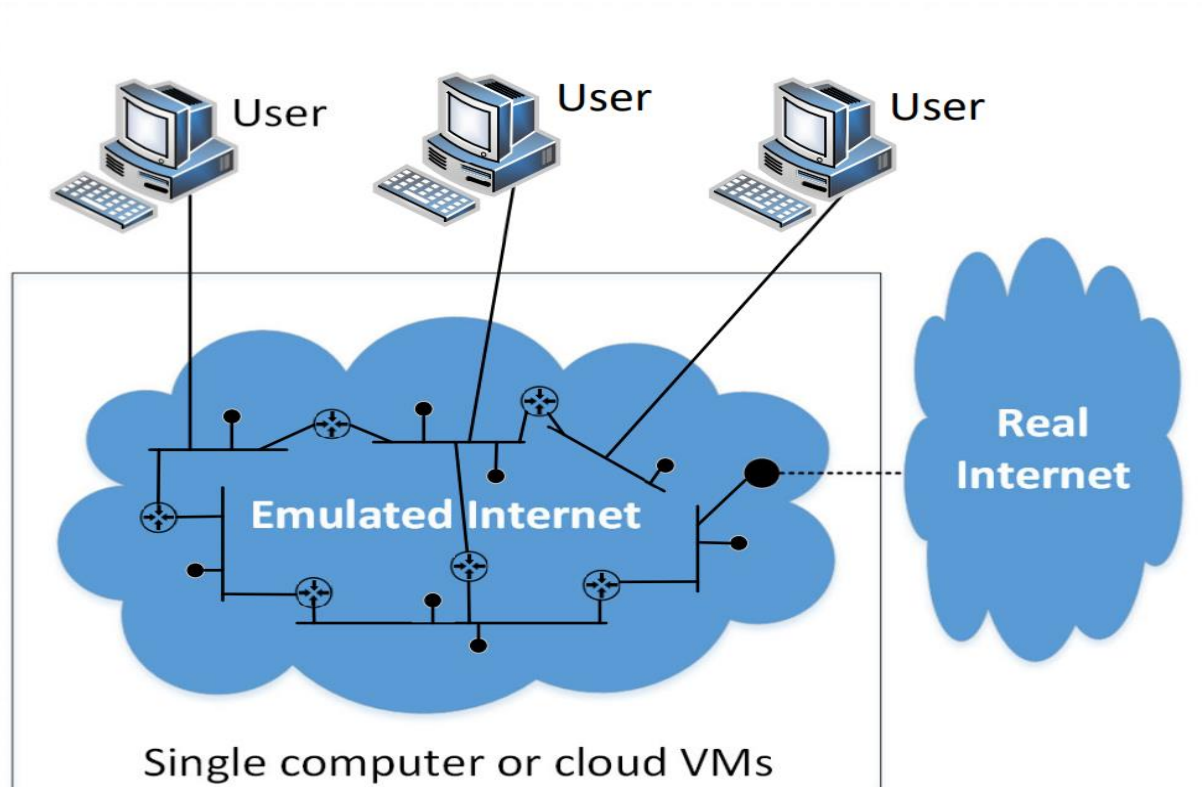
# Import a file to the host
host0.importFile(hostpath="/home/seed/ddos.py",
                 nodepath="/tmp/ddos.py")
```

```
# Create a file on the host
host0.setFile(content="some content",
              path="/tmp/file.txt")

# This command is executed when the container is built
host0.addBuildCommand('useradd -m -s /bin/bash seed
                      && echo "seed:dees" | chpasswd')

# Append a command to the start script
host0.appendStartCommand('cd /bof && /bof/server &')
```

Shadow Internet



```
as152 = base.getAutonomousSystem(152)
as152.getNetwork('net0').enableRemoteAccess(ovpn)
```

```
as11872 = base.createAutonomousSystem(11872)
as11872.createRealWorldRouter('rw').
    joinNetwork('ix102', '10.102.0.118')
```


Visualization Tool: the Map

Filter Search

Type a BPF expression to animate packet flows on the map...

Set filter for packet trace visualization

Click on a node

Details

Router: 164/router0
ID: 2b0fb2154962
ASN: 164
Name: router0
Role: Router

IP addresses
net0: 10.164.0.254/24
ix104: 10.104.0.164/24

BGP sessions
u_as12: Established [Disable](#)

Actions
[Launch console](#)
[Disconnect](#)
[Refresh](#)

164/router0

Connecting to 2b0fb2154962...
Connected to 2b0fb2154962.
root@2b0fb2154962 / #

Get a terminal on a selected node

Filter Search

udp and dst port 53

Replay

Recording events...

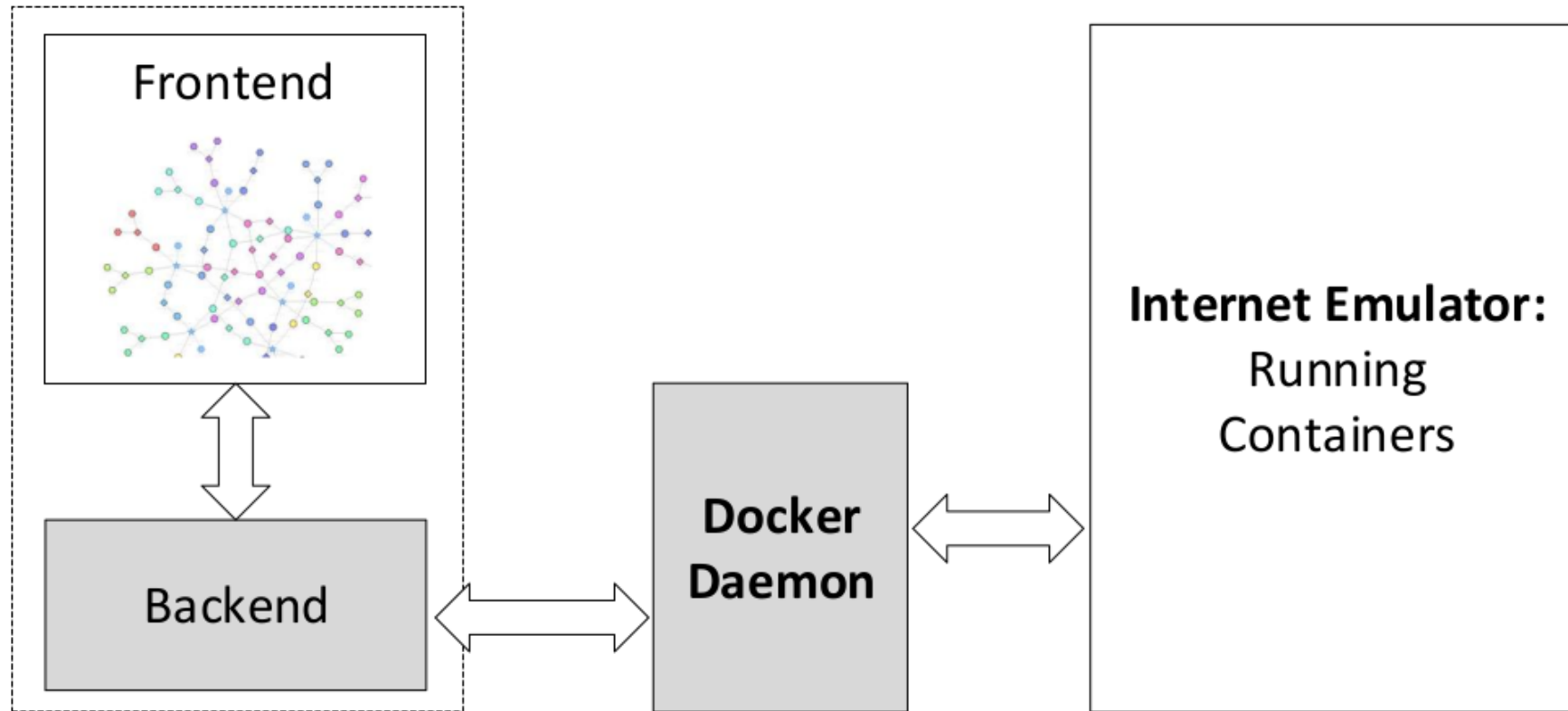
☐ ☐

event interval (ms)

200


Visualization Tool: Design


The Map Application




Demo: Building Internet Emulator


Code: inside the examples/ folder


 A00-simple-peering

 A01-transit-as


 A02-transit-as-mpls


 A03-real-world


 A04-visualization


 A05-components


 A06-merge-emulation


 A07-compilers


 A20-nano-internet


 A21-shadow-internet


 B00-mini-internet


 B01-dns-component


 B02-mini-internet-with-dns


 B03-ip-anycast


 B04-bgp-prefix-hijacking

 B05-botnet

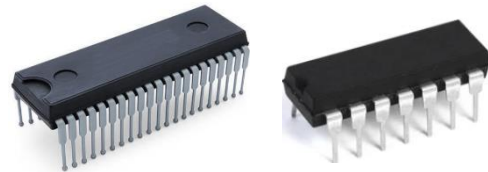
 B06-blockchain

 B07-darknet-tor

 B08-Remix-Connection

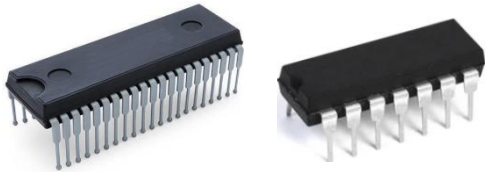
 B09-Smart-Contract-Attacks

Components

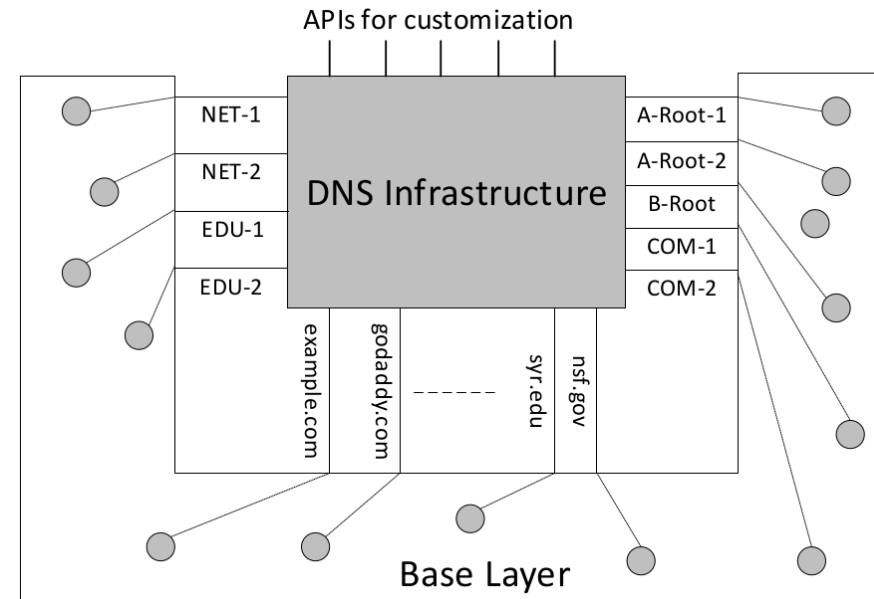


Components

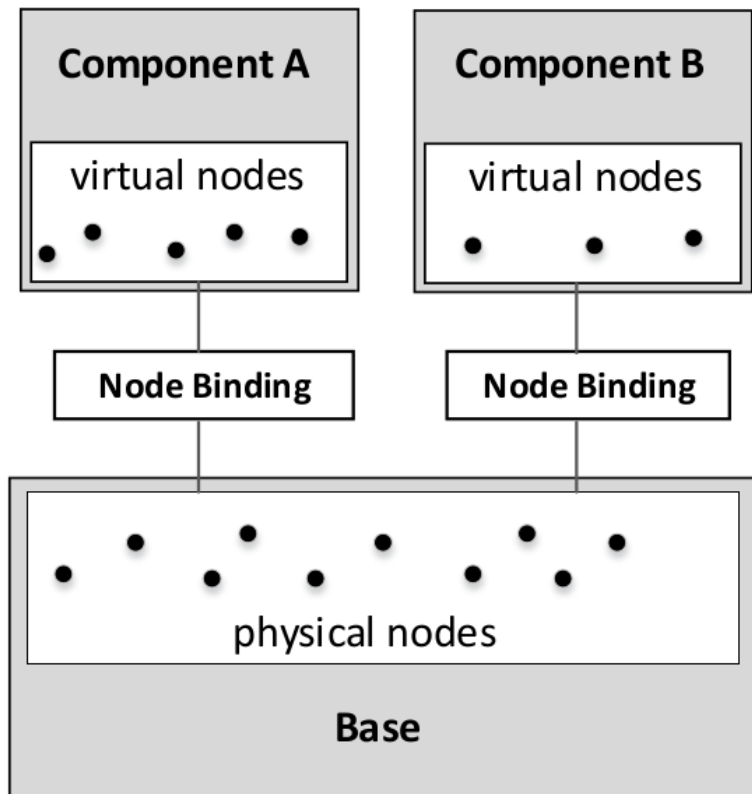
Components (Class + Object)



- DNS infrastructure
- Botnet
- Darknet
- A national/state backbone
- A company's networks
- Blockchain



Extensible Design for Components



```
emu.addBinding(Binding('root-a', filter=Filter(asn=171))
emu.addBinding(Binding('root-b', filter=Filter(asn=150))
emu.addBinding(Binding('com-a', filter=Filter(asn=151))
emu.addBinding(Binding('ns-syr-edu',
                      filter=Filter(asn=152))
```

```
as_list = [150, 151, 152, 153, 154, 160, 161, 162]
for counter in range(10):
    vname = 'bot-node-%.2d'%(counter)
    asn = random.choice(as_list)
    emu.addBinding(Binding(vname,
                          filter=Filter(asn=asn), action=Action.NEW))
```

DNS: A Component Example

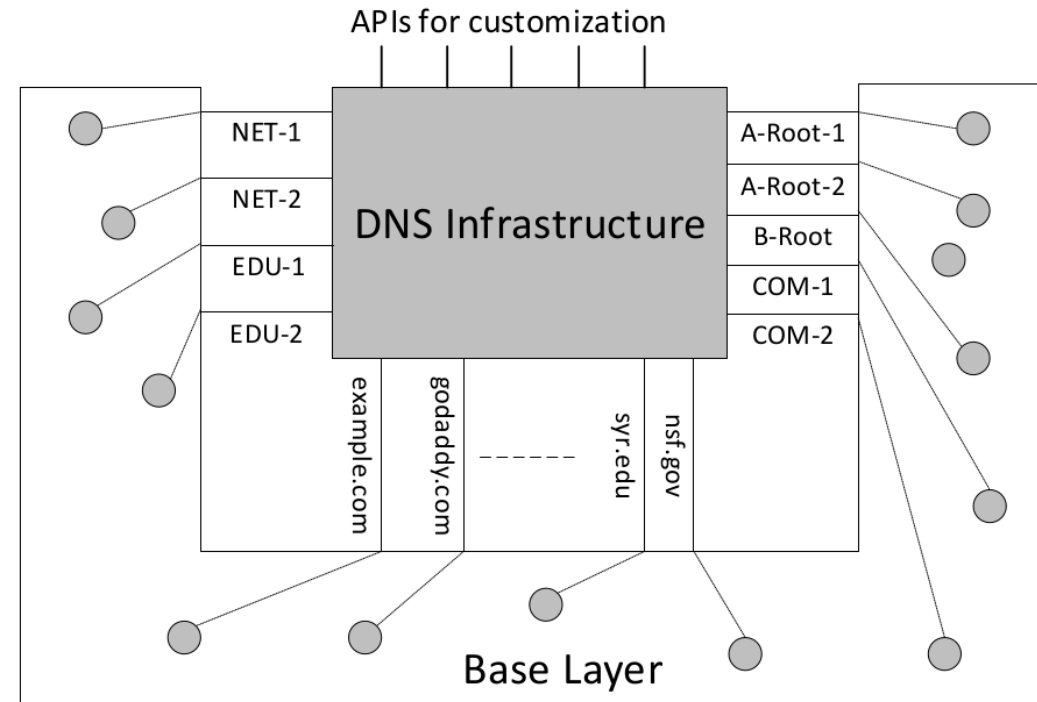
```
# Create a DNS layer
dns = DomainNameService()

# Create two nameservers for the root zone
dns.install('root-a').addZone('.').setMaster()
dns.install('root-b').addZone('.')

# Create nameservers for TLD zones
dns.install('com-a').addZone('com.').setMaster()
dns.install('com-b').addZone('com.')
dns.install('edu').addZone('edu.')

# Create nameservers for second-level zones
dns.install('ns-example-com').addZone('example.com.')
dns.install('ns-syr-edu').addZone('syr.edu.')

# Add records to zones
dns.getZone('example.com.').addRecord('@ A 2.2.2.2')
                             .addRecord('www A 5.5.5.5')
                             .addRecord('xyz A 5.5.5.6')
```



Blockchain Component

```
# Create Ethereum nodes
```

```
e1 = eth.install("eth1").startMiner()
```

```
e2 = eth.install("eth2").startMiner()
```

```
e3 = eth.install("eth3").startMiner()
```

```
e4 = eth.install("eth4").startMiner()
```

```
e5 = eth.install("eth5")
```

```
e6 = eth.install("eth6")
```

```
# Set bootnodes on e1 and e2.
```

```
# The other nodes can use these bootnodes to find peers.
```

```
e1.setBootNode(True)
```

```
e2.setBootNode(True)
```

```
# Deploy a smartcontract on e3
```

```
contract = SmartContract("./Contracts/contract.bin",  
                          "./Contracts/contract.abi")
```

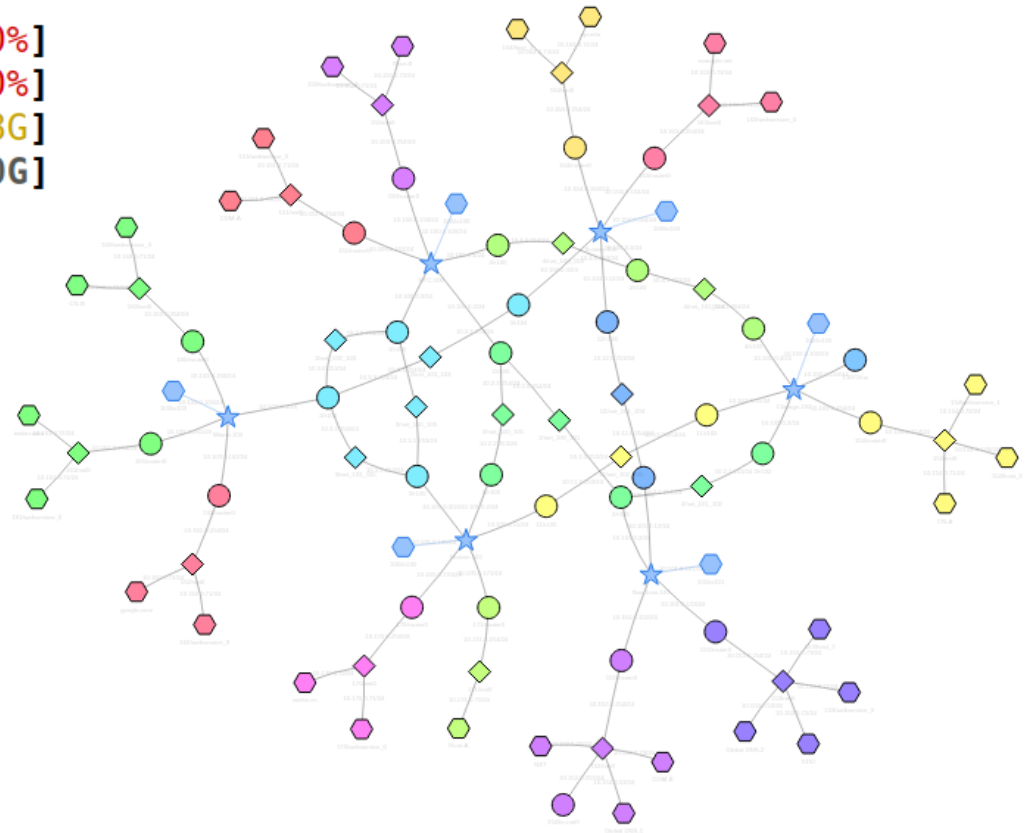
```
e3.deploySmartContract(contract)
```


Adding Blockchain to Emulator

- Host Machine (Ubuntu 20.04 VM)

```
1  [||||| 100.0%]  
2  [||||| 100.0%]  
Mem[||||| 2.58G/7.78G]  
Swp[||||| 477M/4.00G]
```

- Mini-Internet
 - **63** machines (containers)
 - **34** networks
 - **6** Internet exchanges
 - **13** stub autonomous systems
 - **5** transit autonomous systems
- Blockchain
 - **4** mining nodes
 - **2** non-mining nodes

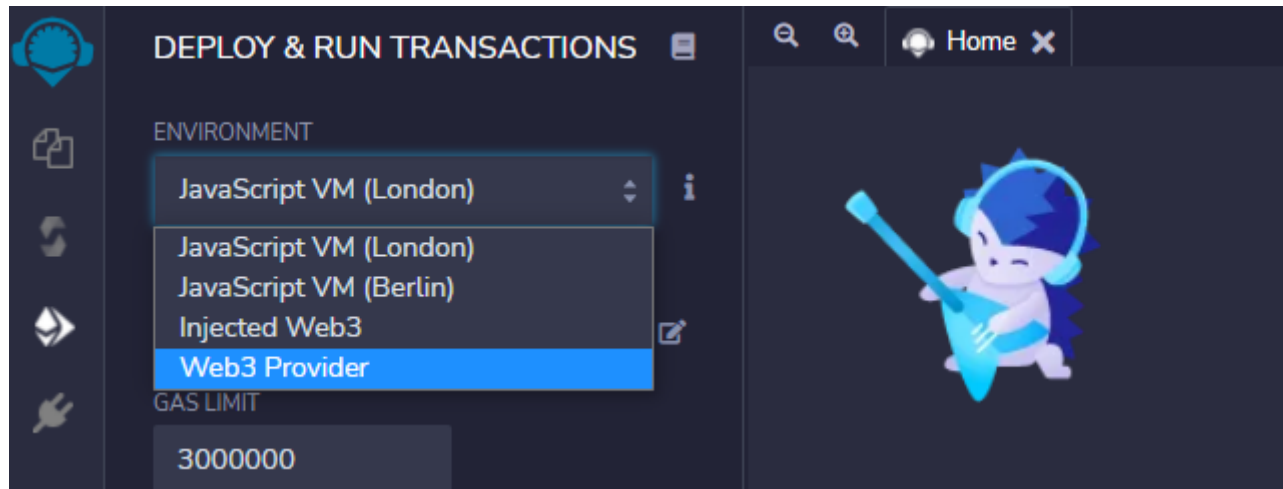


Blockchain: Integrating with Existing Tools

```
e6.startMiner().createNewAccount(2)  
    .unlockAccounts()  
    .enableExternalConnection()
```

Web3 Provider Endpoint

<http://127.0.0.1:8545>



Applications: Labs

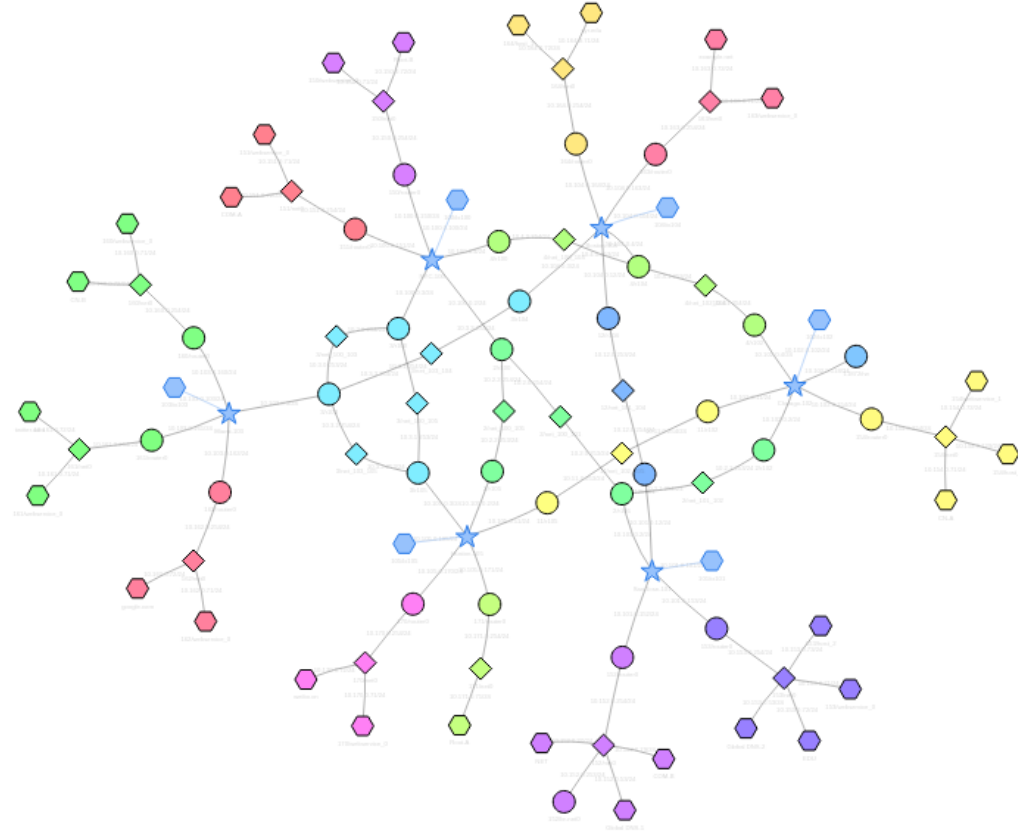
Applications

BGP & Attacks	DNS Infrastructure	Botnet	Blockchain
Yesterday Once More	Ransomware	Morris Worm	Darknet
SDN (Software Defined Network)	CDN (Content Delivery Network)	???	???

Demo: BGP Attack Lab

- 2008: Pakistan Hijacked YouTube
- **Hijack** 10.154.0.0/24 (AS-154)
- Attacker: **AS-161**

```
protocol static {  
  ipv4 { table t_bgp; };  
  route 10.154.0.0/25 blackhole {  
    bgp_large_community.add(LOCAL_COMM);  
  };  
  route 10.154.0.128/25 blackhole {  
    bgp_large_community.add(LOCAL_COMM);  
  };  
};  
}
```



BGP Attack: Fight Back

Fight back (by AS-154)

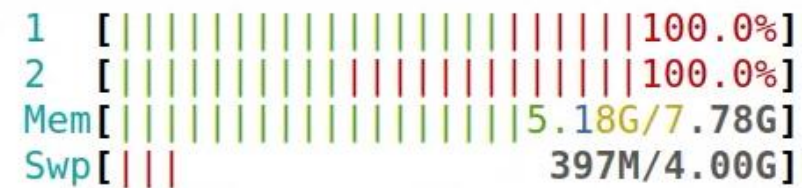
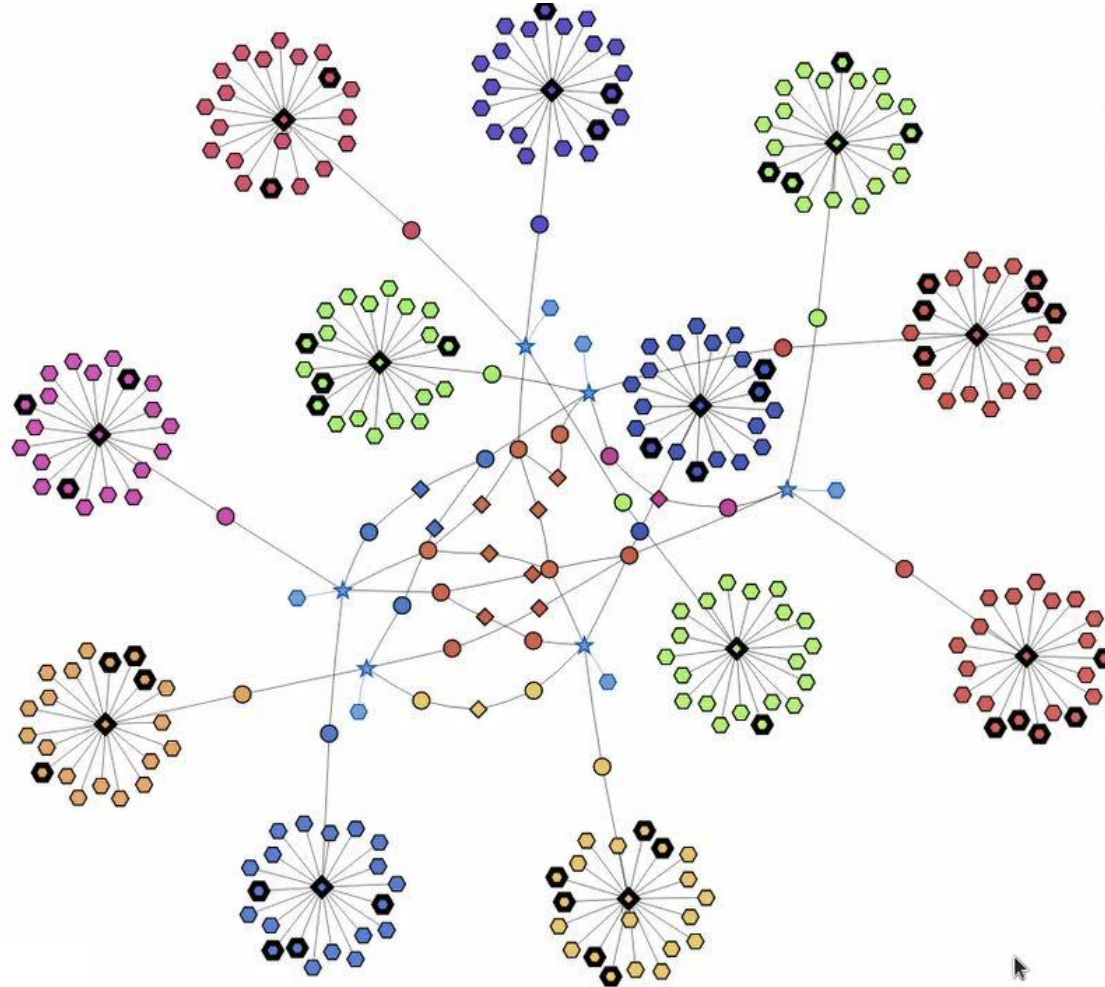
```
protocol static {
  ipv4 { table t_bgp; };
  route 10.154.0.0/26 via "net0" {
    bgp_large_community.add(LOCAL_COMM);
  };
  route 10.154.0.64/26 via "net0" {
    bgp_large_community.add(LOCAL_COMM);
  };
  route 10.154.0.128/26 via "net0" {
    bgp_large_community.add(LOCAL_COMM);
  };
  route 10.154.0.192/26 via "net0" {
    bgp_large_community.add(LOCAL_COMM);
  };
}
```

Block it on upstream ISP

```
protocol bgp c_as161 {
  ipv4 {
    table t_bgp;
    import filter {
      bgp_large_community.add(CUSTOMER_COMM);
      bgp_local_pref = 30;
      if (net != 10.161.0.0/24) then reject;
      accept;
    };
    ...
  };
  ...
}
```

Morris Worm Lab

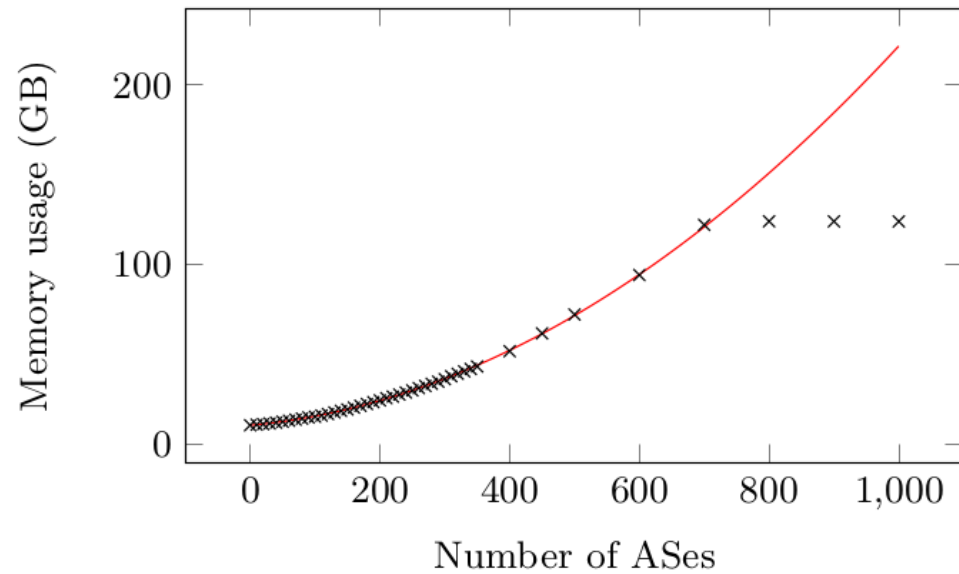
Demo video <https://youtu.be/2VZV-aFoVjk>



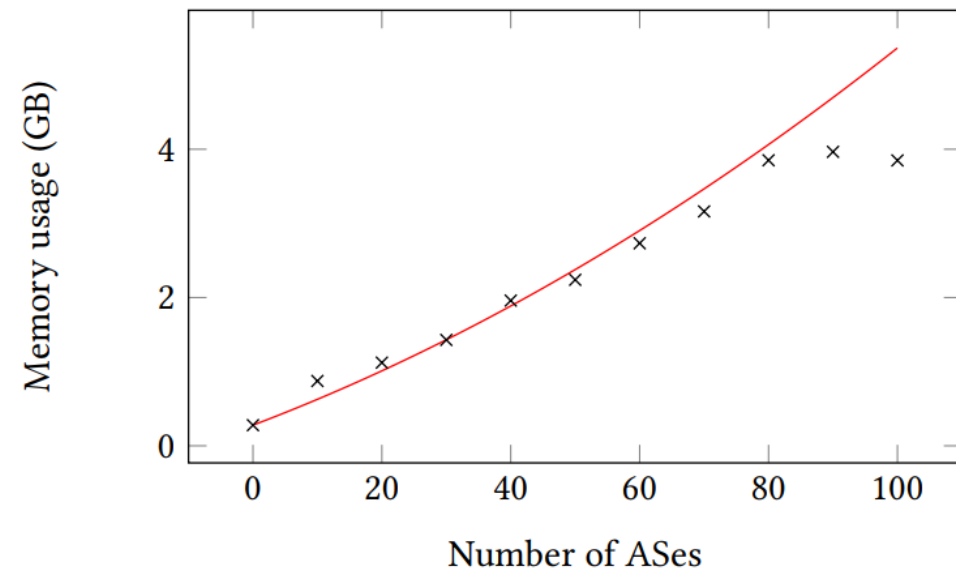
Performance

Memory Usage

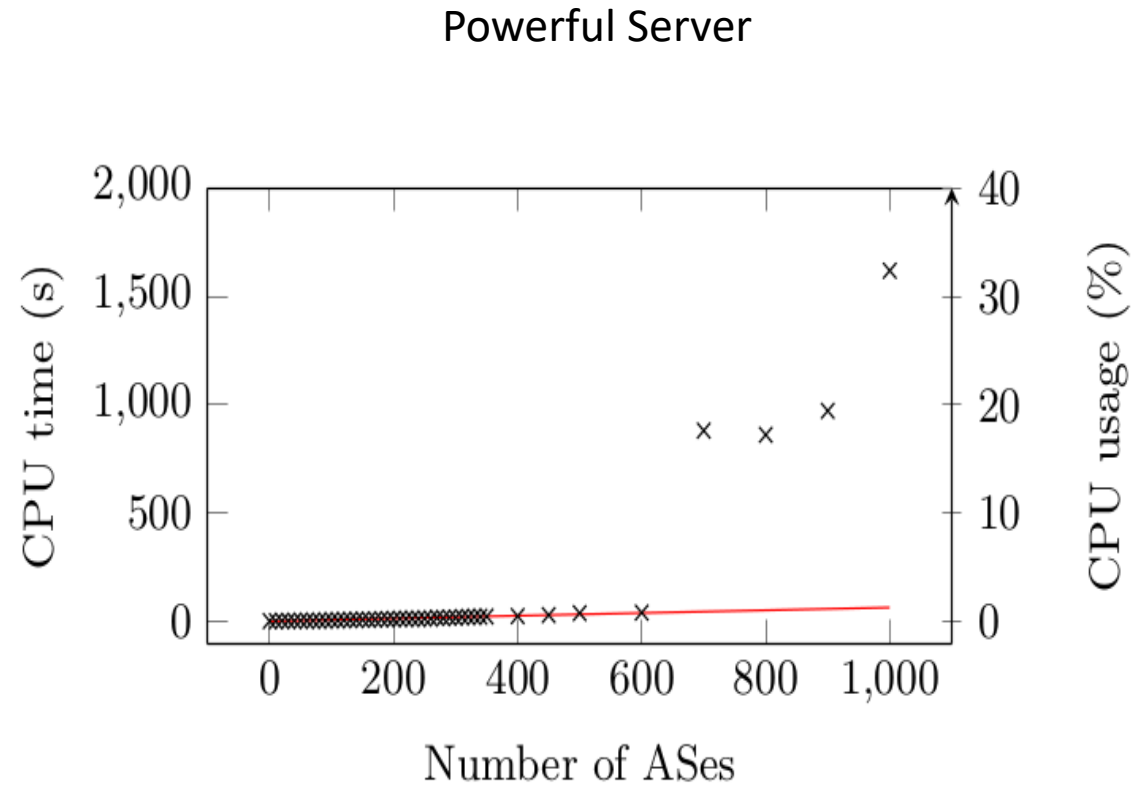
Powerful Server (20 cores, 120 GB of RAM)



Virtual Machine (2 cores, 4 GB of RAM)

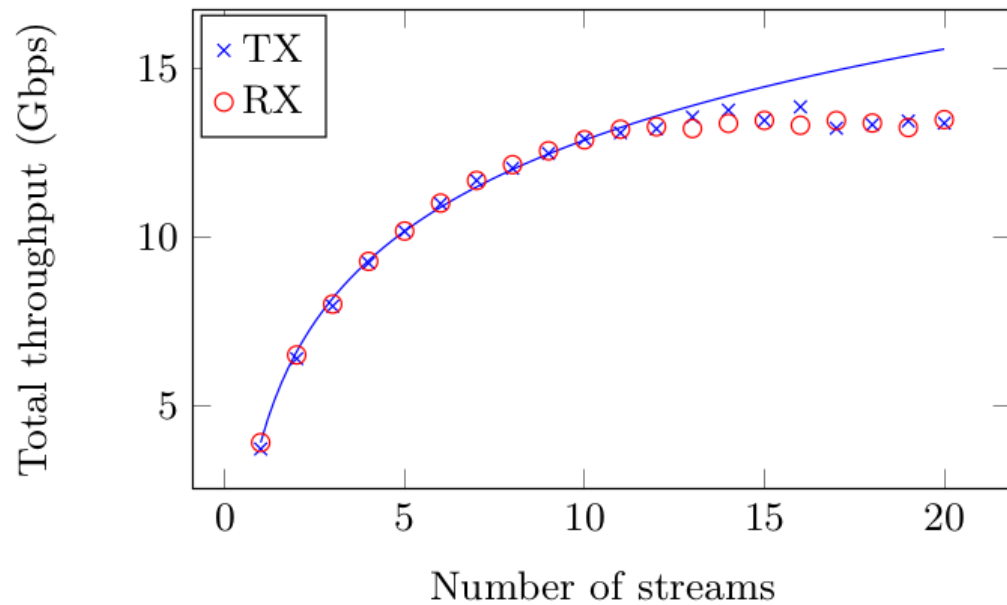


CPU

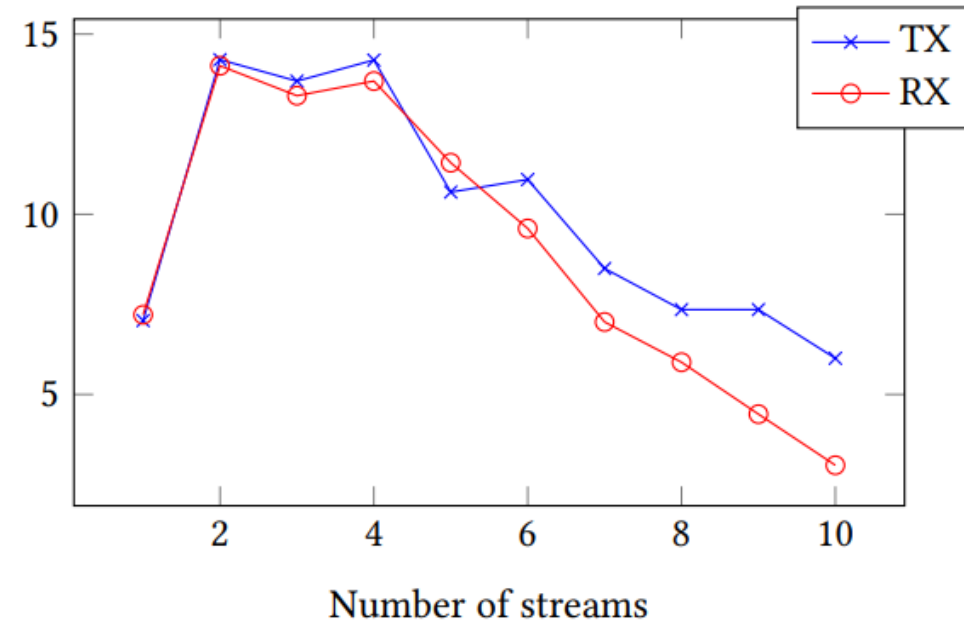


Network Throughput

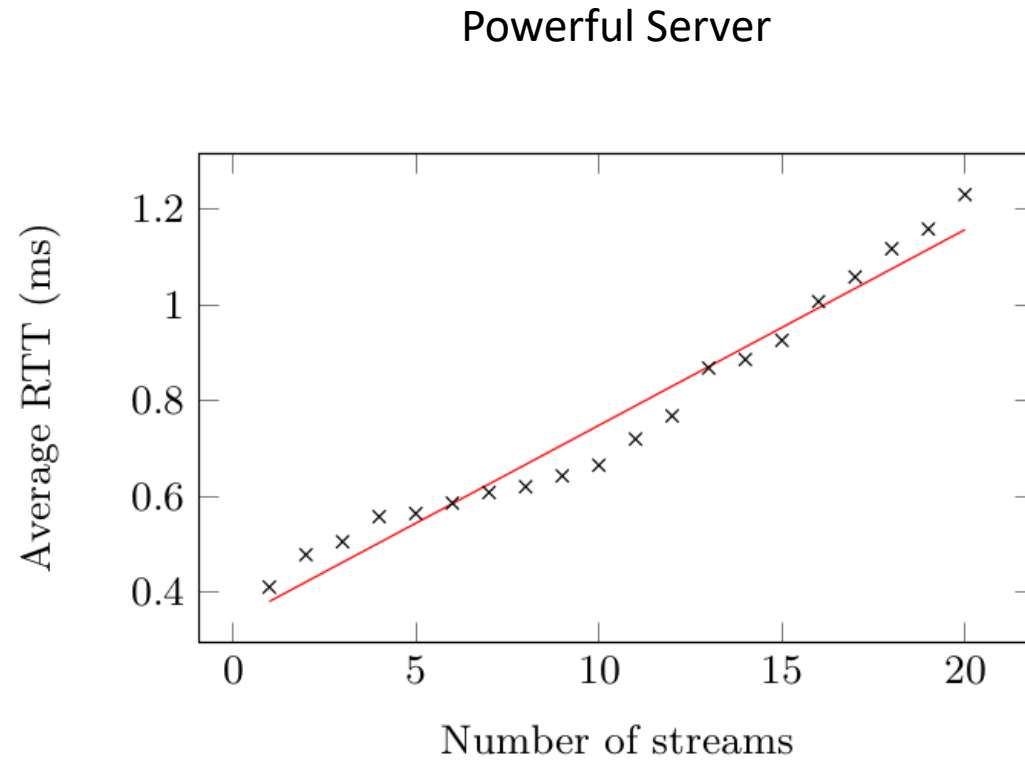
Powerful Server



Virtual Machine



Round Trip Time



Additional Information

Getting the Code

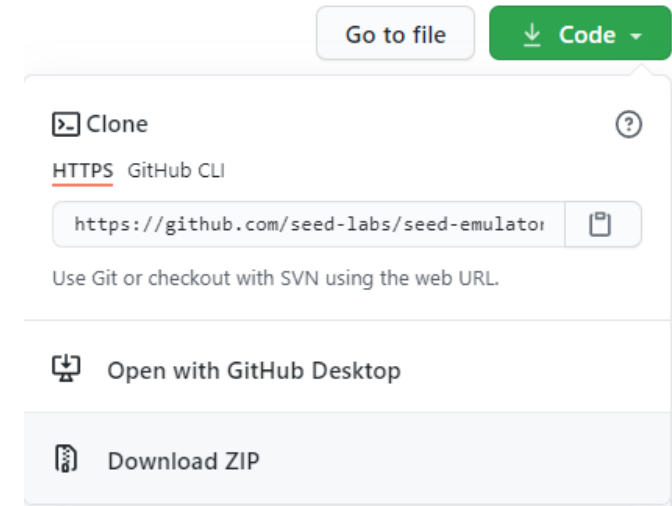
- Download the source code

GitHub: <https://github.com/seed-labs/seed-emulator>

- Set up the development environment

```
$ source development.env
```

- The examples/ folder



Additional Information

SEED Website: <https://seedsecuritylabs.org/>



SEED Internet Emulator


We have developed an open-source Python framework, which can be used to create emulation of the Internet. It opens a door for many new activities that are difficult to perform in the current SEED platform, including BGP attacks, large-scale DNS attacks, Blockchain, Botnet, Dark-net, etc. We welcome everybody to join us in this project. More details about the Internet emulator and labs can be found [here](#).

Emulator-Based Labs

Videos

Code and Documentation


YouTube Videos




SEED Internet Emulator: Overview
Kevin Du




Build a small Internet
Kevin Du




BGP Attacks using SEED Emulator
Kevin Du




Deploy Botnet inside SEED Emulator
Kevin Du



Using SEED Emulator as a shadow Internet
Kevin Du



BGP Routing and Attacks
Kevin Du



SEED Labs: Morris Worm Attack Lab (Demo)
Kevin Du

Summary

- The SEED Internet Emulator
 - Design
 - Applications in cybersecurity education
 - Performance
- This is an open-source project
- Questions?